



BSG LEAGUE – RULES OF PLAY

COMPETITION FORMAT

All team members must play their ambrose round in teams of 2-4 players together at the same time in the same simulator. The team with the lowest stroke score of the week will be awarded a “weekly winner” prize. To be eligible for this prize the team must have completed their round by close-of-business on the Sunday of that weekly round. In the event of a tie for 1st place a standard countback will be conducted.

The finals series will consist of a top 4 or top 8 depending on how many teams are participating in the league. Teams that have the highest total league points at the end of the regular season qualify for finals.

BSG LEAGUE POINTS

After each weekly round concludes the team stroke scores are ranked from 1st to last. 1st place receives 10 points, 2nd receives 9 points, 3rd receives 8 points etc. In the event of a tied result between placings in the weekly scores, League Points are averaged between placings.

INDIVIDUAL HANDICAPS

Each player requires an individual handicap. This is based upon:

- a) An official Golf Australia handicap rounded to the nearest whole number.
- b) An assessment of the players’ abilities at the discretion of the BSG League Coordinator.

All handicapping decisions are at the sole discretion of the BSG League Coordinator, including the individual handicap of any league player regardless of their official GA handicap.

TEAM HANDICAPS

The BSG League team handicap is based upon half of the team’s average individual handicap, rounded to the nearest whole number. New teams will be subject to a slope reduction. Teams that played in a previous season will start the following season with the team handicap they concluded the previous season on.

ONGOING HANDICAPPING CHANGES

Ongoing handicapping changes impact the team handicap and not the individual members of the team, unless the BSG League Coordinator determines otherwise. Team handicaps are adjusted after each weekly round is completed based on a sliding scale.

Any team suspected of manipulating their handicap by deliberately playing poorly may be subject to further handicapping penalties for subsequent rounds, including finals.

LOCAL RULES

Each venue may implement additional rules of play including when teams are permitted to complete their rounds, rules surrounding rescheduling missed rounds or playing rounds in advance, and who is eligible for receiving prizes. Please contact the BSG League Coordinator at your local Big Swing Golf venue for clarification on local rules.

FEES

A \$30 per player registration fee is payable prior to the season commencing. A \$30 fee applies to each player in the league team for each weekly round played.

FINALS

A countback will be conducted if 2 teams must be separated for the last place in the finals. During finals matches the team that finished highest on the ladder during the season wins any tied result.